

Spring 2009 Harnett & Lee County Recreation Baseball League
Junior League and Senior League Rules

Any rule not specifically covered on this page and in the 2009 Tar Heel Leagues, Inc. Rule Book will be governed by the National Federation of State High School Association.

Any rule listed below supersedes any rule book as they are local league rules.

1. **PARTICIPATION RULES:**

- A. Every player on a team roster must play a minimum of three (3) defensive outs and one (1) turn at bat per game. **An Extra Player (EP) may be used in the lineup.**
- B. If a player does not fulfill this requirement, the player(s) involved shall start the next game in the field, play any previous requirement not completed, and play the minimum requirement for the current game before being removed from the field **(i.e. – a player who played only 1 defensive out and did not bat in a game MUST START and play until he has played 5 defensive outs and batted twice before coming out of the game).** No games shall be forfeited due to a violation of this participation rule. If infractions continue to occur, the necessary actions will be taken with the coach in question.

2. **EQUIPMENT**

Steel cleats are allowed except on portable pitching mounds (as in Erwin, Western Harnett, and possibly other locations). Rubber/plastic cleats are allowed on portable mounds, but turf/tennis shoes are recommended for a better grip. Pitchers may wear steel cleats while batting/running. This applies to **ALL** pitchers (starters & relievers).

3. **COURTESY RUNNERS:**

A courtesy runner is optional for the catcher or pitcher at any time – mandatory for the catcher with 2 outs. The courtesy runner shall be any player not currently in the lineup. If everyone present is in the lineup, the courtesy runner shall be the player that is the **last batter not on base.**

4. **LENGTH OF GAMES:**

A game will end when the **ANY** of the following occurs:

- Completion of seven (7) innings.
- One hour and fifty minute (1:50) time limit expires.
 - *If time expires during an inning, that inning shall be completed unless the home team is batting with the lead.*
 - *A new inning begins when the last out of the previous inning is made.*
- A team has a 20 run lead after 2½ or 3 innings.
- A team has a 15 run lead after 3½ or 4 innings.
- A team has a 10 run lead after 4½ or 5 innings.

5. **TIE GAMES:**

If a game is tied at the end of the time limit or seven (7) innings, one (1) additional inning will be played in an effort to break the tie. A tie will count as ½ win and ½ loss in the standings.

6. **CONDUCT RULES:**

Any player, coach, or spectator ejected from a game will serve a minimum suspension of one (1) game with additional games possible at the discretion of your Local Recreation Department. Suspended persons will be suspended from all activities held by your Local Recreation Department until their suspension is fulfilled within the division that the suspension was levied. Any appeal of this decision may be made to your Local Recreation Advisory Board, whose decision will be final.